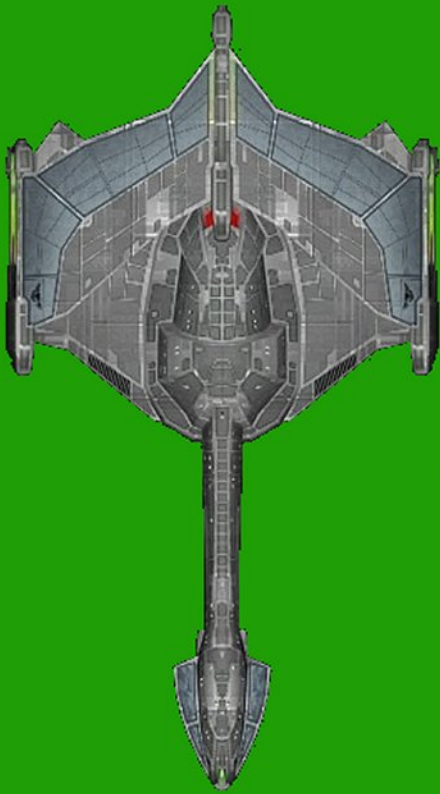


# B2



## FEDERATION SPACEFLIGHT CHRONOLOGY

**ROMULAN STAR EMPIRE**

**TERRANGLI LANGUAGE EDITION**



**AUTHORIZED  
PERSONNEL ONLY**  
SECURITY LEVEL TWO

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Cover illustration by Taldren

This work is dedicated to Geoffery Mandel, who started it for all of us.

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# SUPPLEMENT B: THE ROMULAN STAR EMPIRE

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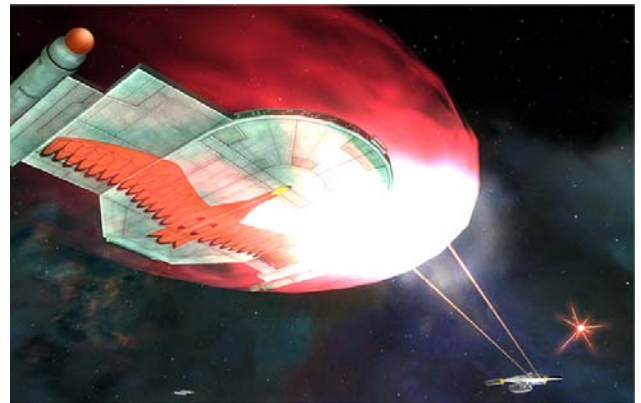
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AFTERWORD



A *Gallant Wing* takes a pounding from Federation forces



The last image of a Romulan *Firehawk*  
most of its foes usually see



A late-model *Goshawk* sporting a classic  
Romulan "Bird-of-Prey" paint job

# TIMELINE OF EVENTS (CONTINUED)

## 2261

- Starfleet patrols along the Neutral Zone are doubled as new outpost stations are built and positioned to replace the ones destroyed during the Battle of Icarus IV.
- The V-1 *Vadaso Stelri* class cruisers are removed from service.
- The M-4 "Wings of Justice" troop transport enters service.
- The V-9 *Temar Vastaram* ("Night Flyer") class cruiser enters service.
- The Federation gains a valuable ally in the Gorn, following the events surrounding the Gorn attack on Cestus III, once both learn that they share the Romulans as a common foe.

## 2262

- The Treaty of S'marba is signed between the Klingon Empire and the Romulan Star Empire on the world of Villiam III, uniting these former foes into a common alliance against the Federation. The alliance is a tenuous one at best; however, the treaty proves to be of great value to both sides. The Klingons gain access to Romulan cloaking technology, plasma weaponry, and starship designs that are capable of planetary landings without sacrificing combat performance in space. The Romulan gain modern warp technology, Klingon disruptor weapons, transporter systems (a technology previously unknown to them), and a number of used and worn-out Klingon starships (which are soon converted to Romulan standards). The Treaty of S'marba allows the Romulan Star Empire to re-establish itself as a major interstellar power within three decades of its signing.
- A secret protocol within the Treaty of S'marba gives the Romulan Tal Shiar access to Klingon mind sifter technology.
- The starship *Enterprise* violates the Neutral Zone due to a medical emergency involving Captain James T. Kirk. The Romulans do not see it that way and a border squadron engages the starship while it is under the temporary command of Commodore George Stocker. The *Enterprise* is cornered yet manages to escape once Kirk is well enough to resume command by use of his famous "corbomite" bluff.
- The Romulan "War Eagle" enters service by the end of the year. The first "home-grown" result of the new infusion of Klingon warp technology, this is nothing more than a V-8 Warbird with modern warp engines and disruptor weaponry to augment its plasma torpedo systems. This makes the War Eagle a

formidable opponent in battle, although it is still technically outclassed by a normal Starfleet heavy cruiser.

- The V-6 *S'ten Vastam* ("Gallant Wing") enters service. These are the most powerful Romulan starship designs of their generation.
- The V-8 *Mandukam* ("Vigilant One") class gunboat enters service.
- The first of the V-11 *Vas'Kalabam* ("Stormbird") conversions enters service.
- The "Hawk" generation of Romulan warships is conceived, thanks largely to the infusion of Klingon warpand weapons technology due to the Treaty of S'marba.



## 2263

- The Romulans begin deploying new K-6R and K-7R battlecruisers along the Neutral Zone without waiting for "Stormbird" conversion. This is due to the perceived need to match Starfleet ship-for-ship, class for class. These are former Klingon D-6 and D-7 class battlecruisers with little more than a new paint job (sometimes none at all) and minor changes in accommodations to support Romulan crews. These will be rotated with V-11 "Stormbird" conversions as the latter become available, with the removed ships themselves undergoing the full "Stormbird" conversion as soon as possible. All 172 Drell-type battlecruisers acquired from the Klingons under the terms of the Treaty of S'marba will be converted to "Stormbirds" by 2274.
- The T-5 *Ocala Sindari* ("Fire Swarm") class destroyer enters service.
- The S-9 *Talas Mosarum* ("Wind Carrier") class scout enters service.



- The *Enterprise* Incident, aka Operation Purloin, results in the Starfleet seizure of an operational cloaking device from the Romulans. An unexpected bonus is the capture of Commander Dion Charvon Nek'thea, the commander in charge of the Romulan fleet that engaged the *Enterprise*. She is the first Romulan ever to be captured in combat.
- Commander Nek'thea will be detained on Starbase 23 for several months until she is returned to the Romulans in a prisoner exchange. She passes the time discussing the past history of her people with Tomak of Vulcan, who has been assigned by his people to look after her well being. Out of these interviews with Commander Nek'thea will come the book *Why We Fight the Federation*. It will be the first look by the average Federation citizen into the Romulan mindset and culture.
- The Badlands, a field of highly charged plasma some 84 parsecs in width, is discovered in previously unexplored space (by the Federation, anyway) in the Triangle region between the Klingons and Romulans.
- The Romulans fail in an attempt to plant a Vendorian spy, in the guise of the late philanthropist Carter Winston, in Federation space.
- Starfleet Intelligence manages to successfully plant its first deep-cover agent on Romulus itself.

## 2264

- A trio of Romulan K-6R battlecruisers are disabled after passing through a charged energy field that turns their ship's computers into practical jokers. The crews are eventually forced to abandon ship while nearby Romulan units destroy the dysfunctional vessels.
- The Q-4 "Protector" class monitor enters service.

## 2265

- The V-7 *Aye Mosaram* ("Whitewind") class cruiser enters service.
- The Romulan T-10 "Bright One" class destroyer enters service.
- The Romulans are one of the key players in the attempt to seize control of the illegal and controversial Phoenix Process of virtual immortality. Commander Nek'thea again crosses paths with Captain Kirk and

Commander Spock of the *Enterprise*, the two Starfleet officers responsible for her capture in 2263, and the three soon form an alliance to keep the Phoenix Process from ever being released. Its secrets disappear with its creator, Omnedon, after he is trapped inside a parallel universe.

- Minor skirmishes occur throughout the year in the Neutral Zone and along the Gorn-Romulan border.
- The Romulan K-5R frigate enters service.
- The Battle of Marinus II is the first serious test of the combat capabilities of the new War Eagle. It is successful; however, the Romulans soon bypass the War Eagle upgrade program in favor of the "Hawk" generation of starships. Only six War Eagle conversions will ever be performed.
- Romulan experiments in time travel nearly in disaster when their attempts to change the course of events in their favor unfavorably alters their own history. They are forced to seek help from the Federation in order to restore history to its proper sequence.
- The Klingon-Romulan Alliance is renewed by the signing of a second treaty.
- The discovery of an abandoned Romulan base on the planet Eridam, a mining world inside the Triangle, yields the Eridam Papers. This collection of personal correspondence, diaries, children's books and stories, and so on will yield no military information. However, it will prove as great an insight into the Romulan mind as was the capture and subsequent interrogation of Commander Nek'thea in 2263.

## 2266

- The Romulans acquire photon torpedo technology, either by covert means or from the Klingons (source unknown at this time). It will see limited deployment in some new Romulan starship classes; however, the plasma torpedo remains the preferred Romulan heavy weapon of choice.
- One of the more interesting aspects in the current cycle of diplomatic relations with the First Federation is the sharing of intelligence data on current Romulan fleet strength and deployment.
- The I-7 *Vespin* class freighter enters service.
- The M-8 *Temar Vastari* ("Nightwing") class assault ship enters service.
- The P-12 *Cornilius* class cutter enters service.
- A Romulan fleet makes short work of a Klingon task force in the Triangle seeking to pick a fight in order to battle-test a prototype battleship (or dreadnought?) design. The battle graphically illustrates many flaws in its design and it is quickly withdrawn from Klingon service for major reworking.
- The Romulans begin phasing the original *Vas'Hatham* ("Warbird") out of service effective this year. Its replacement will be the new *Vas'Delatham* ("Winged Defender") class, which enters service next year. The



official fleet *Vas'Hatham* phaseout will take several years to complete – and even then, some minor Romulan houses will still be fielding heavily upgraded *Vas'Hathams* as late as 2295.

- A heavily modified Romulan Q-1 “Great Defender” monitor is observed moving at warp 4 near Flitner V.
- The Romulan V-27 *Takara Morlatta* (“Comet of Destruction”) class cruiser enters service.
- Additional border activity involving other modified Romulan Q-1 monitors, border stations, and several small fleets appears to indicate an attack against rebel Klingon factions within the Triangle, reasons unknown.

## 2267

- The V-1 *Galan Stelri* (“Star Seeker”) class cruiser enters service.
- The Romulan S-11 scout is first spotted in Romulan service. Its official designation is *Vas'Hatham* (“Warbird,” which can also be translated as “Bird-of-Prey”). It is named so in honor of the Star Empire’s oldest and most storied starship class, which is being phased out of service due to its age.
- The V-30 *Vas'Delatham* (“Winged Defender”) class cruiser enters service. It will soon supplant the V-8 *Vas'Hatham* (“Warbird”) as the most familiar (and frequently spotted) Romulan starship class patrolling the Neutral Zone – an honor that will be denied to its namesake, the S-11, due to Klingon “appropriation” of the design.
- The Romulans develop the enveloping plasma torpedo.
- All War Eagle conversions are finished and in service by this date.
- The Romulans undertake a large-scale test of the capabilities of their new fleet by engaging in a border war with the Argonian Republic on the far side of the Empire.
- The Federation Starfleet initiates Project Grey Ghost to gather intelligence on the new Romulan fleet’s combat and logistical capabilities. What they learn in the coming months will alarm them.
- The Vulcan starship *Symmetry* is dispatched to the planet Hellguard (872 Trianguli V) within the Neutral Zone, with Captain Spock and his father Ambassador Sarek aboard, for a mission “of extraordinary circumstances.” It finds and recovers a group of Vulcan-Romulan children, including a young girl named Saavik. They are returned to the safety of Federation space, where Saavik will become the first ward of Captain Spock. The incident, coupled with the knowledge and the experiences of the recovered hybrid children, will eventually help the Federation in its continued effort to learn about and understand the Romulan way.



## 2268

- The planet Gibraltar, an unwanted world within the Triangle, becomes the site for future joint meetings and negotiations between the Federation and the Romulans. In effect, it becomes “the Romulan Babel.”
- The Klingon-Romulan Alliance is renewed by the signing of a third treaty. In addition to the usual exchange of planets and goods, the Romulans are the ones who this time around trade ships to the Klingons in exchange for technology. The vessel in question is a one of its new S-11 scouts, with which the Klingons are quite impressed. The inevitable Klingon conversion will quickly become known as the D-11 *K'vort* class “Bird-of-Prey,” destined to be one of the most famous starship classes in the Klingon Empire. It will become so associated with the Klingons that its Romulan origins will be largely forgotten – much to the irritation of the Romulans.
- The Romulans begin deploying their new *Vas'Delatham* (“Winged Defender”) on all borders in large numbers, replacing the older K-6R and K-7R battlecruisers as well as the less-than-successful V-11 “Stormbird” conversion.
- The Federation, the Klingons, and the Romulans agree to joint development of the Triangle world of Nimbus III as “the Planet of Galactic Peace.” The effort will end in failure and become regarded as a farce in future days. Representatives from all three interstellar powers will be sent to Nimbus III only if they are useless, expendable, arrogant, or naïve.
- The Interstellar Polaris Test Ban Treaty is signed by the Romulans following the near-destruction of the Romulan research colony on Shaltok IV.
- The Federation upgraded heavy cruiser *Hood* rescues the survey cruiser *Marco Polo* from a Romulan attack. Around the same time, the Federation upgraded scout *Crockett* is attacked by the Romulan frigate *Draco*.
- The Sherioki Incident.
- Klingon Admiral Kanieda embarks on a months-long campaign with a task force under his command in an attempt to sweep the Triangle clear of any Romulan forces they might encounter.

## 2269

- A new variant of the Romulan V-11 "Stormbird" enters service. It is in essence a Romulan *K't'inga*, with an identical fore-and-aft photon torpedo arrangement replacing its plasma weaponry (and thus reducing engine strain and weapon recycle times). The move is part practical and part subterfuge, with repainted V-11s used on covert missions against Klingon forces (Admiral Kanieda) operating within the Triangle.
- Starfleet Academy Training Command makes a periodic update of its *Kobayashi Maru* training simulation with the latest in Klingon and Romulan starship intelligence. This includes all variants of the Klingon D-8 *K't'inga* and Romulan V-11 "Stormbird" known to be in service at this time. These, along with other common "aggressor" starship classes, will be cycled through the simulation on a random basis (per normal training procedures). This will ensure that no command cadet will face the same kind of starship when it comes his or her turn in the "center seat" during the simulation exercise, although the odds will still be overwhelming to the point of no possibility of escape.
- A crack Romulan commando team raids a Starfleet listening post on the Federation side of the Neutral Zone, on which a top-secret cloaking detection system is discovered. The raid is foiled and all but one of the Romulans captured or killed. The lone survivor escapes to Sebilis IV, a nearby frontier world used for Starfleet Marine training. He is eventually rescued by another Romulan covert unit with a cloaked ship before Marine ground teams can close in and capture their quarry.
- The Romulan *Pelican* and *Falcon* class starships enter service.



## 2270

- The Romulans end the war on the far side of the Star Empire, having suffered some unexpected setbacks. This does not diminish the overall outstanding performance of their new starships, however, and they once again begin eyeing former Romulan territory now held by the Klingons.
- The Klingons make a number of well-worn D-8 *K't'inga* class battlecruisers available for purchase by the

Romulans. To their surprise, only a handful are bought out of the dozens offered. These are correctly interpreted as token purchases, something which the Klingons find insulting.

- The Romulans initiate construction of their second generation of new starship designs. These will later become known as the "Hawk" series.
- Starfleet starship spotters on the border sight what will be the last known variation on the century-old classic "Warbird" design: the V-8C "Warhawk" light carrier. The vessel in question is not being operated by regular Star Empire forces, leading Starfleet Intelligence to believe it to be a custom conversion intended to train reserve units in carrier operations.
- The Federation finally succeeds in reverse-engineering Romulan plasma weaponry. They will opt to use this knowledge to develop improved, plasma-resistant shielding and refined, more powerful photon torpedo designs rather than deploy their own starship plasma torpedo systems. Only a handful of Starfleet vessels will be fitted with plasma torpedo weaponry, and only for experimental purposes at that.
- The Romulans attack, disable, and capture a Federation spy ship snooping along the Neutral Zone, causing a minor diplomatic incident. The ship's crew is eventually returned but the ship and its data remain with the Romulans.
- A confrontation between regular Imperial Klingon and Romulan Star Empire forces in the Triangle quickly escalates into the Battle of Klach D'kel Brakt (the Briar Patch). It is the largest fleet action between Klingon and Romulan forces in years. The Klingons win the day thanks to superior numbers and brute-force tactics. This battle puts an end to the shaky Klingon-Romulan alliance once and for all.

## 2271

- Famed Starfleet surgeon Lenoard H. McCoy is kidnapped by Romulan agents while on a three-week cruise aboard the starliner *Vega*. He is eventually rescued from Romulus itself by the starship *Enterprise* and assistance from sympathetic elements of the Romulan Space Navy.
- A major incident, directly related to Dr. McCoy's abduction and subsequent return, erupts among the Federation, Klingons and Romulans centered around the 15 Trianguli system. The affair highlights the bad state of affairs between the Klingons and Romulans after the Battle of Klach D'kel Bracht.
- An example of the Romulan S-11 *Vas'Hatham* ("Bird-of-Prey") in Romulan service is finally observed by Starfleet.
- Using components culled from existing KR-series hulls, the Romulans build an unusual-looking technology testbed. The main features of the *V'Teridix* are twin surplus Klingon D'rell-type hulls in an over-under

arrangement linked at their conjoined dual warp engines. The reason behind this unique “ringed-hull” design will become apparent in just over two decades.

## 2272

- A Klingon deep-penetration mission into Romulan space under the command of Captain Kriit is intercepted on its return trip to the Triangle. Area Federation and Gorn forces are also drawn into the battle, resulting in, according to one Triangle resident, “the wildest melee this sector’s seen in years.” The Klingons get the worst of it. Kriit survives but his command cruiser is shot out from under him and he escapes in a frigate. Likewise, most of his fleet is either destroyed by the other three forces or escapes back to Klingon space badly damaged.
- As a result of this battle relations begin to warm again between the Federation and the Romulans. Admiral Nek’thea, who has managed to recover from her capture by Federation forces in 2263 and resume her career, is reassigned as a military attaché to the Romulan ambassador on Earth. This move is seen as a friendly gesture by the Romulans. Admiral Nek’thea is something of a celebrity within the Federation following the publishing of the book *Why We Fight the Federation*, based on interviews recorded during her captivity.



## 2273

- Starfleet Intelligence reports an increasing number of incursions into Federation space by cloaked Romulan ships; however, none have resulted in open conflict. These moves are seen as testing Federation resolve in maintaining defense on its side of the Neutral Zone. Starfleet will eventually deploy a number of its new *Belknap* strike cruisers along the border in an effort to discourage such “incursions.”

## 2274

- Saavik, ward of Captain Spock, becomes the first “Romulan” ever admitted to Starfleet Academy, evoking a firestorm of protest and controversy. She will eventually quell her critics due to her outstanding performance as a midshipman.

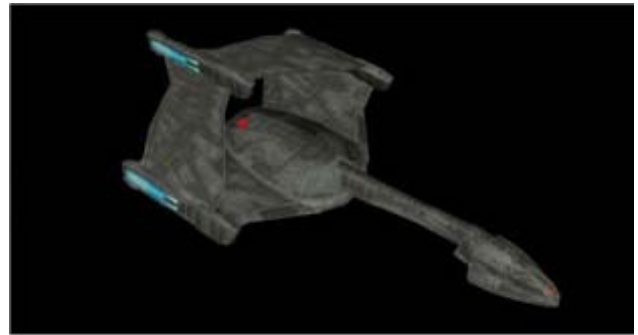


## 2275

- Alarmed by new intelligence about the rapid increase in Star Fleet’s linear warp upgrade and building programs, the Romulan High Command decides to

accelerate development, production and deployment of its new “Hawk” generation of starships.

- A limited number of *V'Teridix* class cruisers enter service beginning this year.



## 2276

- The Romulan W-1 “Sparrowhawk” class cruiser enters service. It is the first of the “Hawk” generation of starships.
- The Romulan W-2 “Skyhawk” class destroyer enters service.
- The *Dakota* Incident.
- Admiral Nek’thea is recalled to the Romulan Star Empire, ostensibly to assist with “fleet matters.” The real reason is to express Romulan displeasure over the *Dakota* Incident.
- The Romulans first encounter dark matter nebulas.

## 2278

- The Romulan W-3 “Seahawk” class frigate enters service.

## 2279

- Starfleet Intelligence monitors increasing activity on the Gorn-Romulan border, with minor skirmishes between the two powers throughout the year.

## 2280

- The Romulan W-4 “King Condor” dreadnought enters service.
- The Romulan W-5 “Superhawk” shuttlecarrier enters service.



## 2281

- The Romulan W-6 “Firehawk” class heavy cruiser enters service.



- Activity on the Gorn-Romulan border has by now escalated to a point just short of all-out war.
- The Klingons send an embassy to Romulus offering to renew their alliance of old. The Romulans politely decline the offer.

## 2282

- The Romulans began massing fleets on their side of the Neutral Zone, apparently in preparation for war against the Federation (but with no apparent cause). Starfleet is forced to respond in kind. This will quickly become known in the Federation press as the “Phony War,” since neither side moves to engage each other in combat.
- The Outpost Incident, occurring near the start of the Phony War, is the most spectacular violation of the Neutral Zone by the Romulans in two decades. Unlike the previous encounter, though, there is no bloodshed.



## 2283

- Romulan forces on their side of the Neutral Zone, which had been building up over the past year, are suddenly dispersed with no explanation as to why. The Federation breathes a collective sigh of relief as Starfleet stands down its own increased border forces. Most Federation diplomats and politicians will attribute this to nothing more than a game of typical Romulan brinkmanship – seeing just how far they can push Starfleet, like they have been known to do before.

## 2283

- The frigates *Illustrious* and *Amiens* discover a new Romulan outpost named Rihannii just outside of Fleet Subquadrant 4 South.
- By this time Romulan ale, one of the most potent alcoholic drinks in known space, has been banned in Federation space.
- The war that has been brewing between the Romulans and the Gorn for the past for years is finally declared.

## 2285

- Starfleet contrives to keep the development of its new space control ship program a secret from the Romulans. They will be so successful that the

Romulans will be completely surprised once *Excelsior* deploys with the fleet on its maiden voyage in 2288.

- The Romulans begin a series of major upgrade to their border outpost stations, no doubt reflecting the current ongoing conflict with the Gorn Hegemony.

## 2286

- A task force comprised of two squadrons of new Klingon D-9 *Ktermeny* class heavy destroyers out “patrolling the border” in Romulan space is attacked and literally ripped to shreds by local Romulan forces comprised of both first-generation “Wing” and second-generation “Hawk” designs. The encounter is a humbling one for the Klingons and highlights weaknesses in the *Ktermeny* design that were not evident before. Starfleet intelligence-gathering drones monitor and record the entire battle from a safe distance. It is the first time that Starfleet has seen any of the Romulan’s new “Hawk” generation of starships in action. The Romulans view the encounter as revenge for their humiliation at the hands of the Klingons at the Battle of Klach D’kel Brakt.
- Encouraged by the continued success of their homegrown starship designs, the Romulan Space Navy begins phasing out all KR-type starships in its service effective this year. As with the original “Warbird” this will take several years to complete and a handful will remain in unofficial service (in various support and reserve capacities) as late as 2295.
- An attempt by a Romulan admiral to negotiate an unofficial peace with the Gorn ends in failure when he is relieved of command for his actions. The fighting quickly resumes after his removal.
- Just because the Romulan are unaware of the Federation’s *Excelsior* class prior to its deployment does not mean that they are not thinking “big,” either. The Romulan Z-1 *Morlasasi Stelam* (“Giant Nova”) class battleship enters service effective this year. The first one is launched even as the *Excelsior*’s construction gets underway.
- Near the end of the year, the Gorn manage to disable and capture a Romulan scout ship by blowing off its warp engines, thus preventing it from either escaping or self-destructing. The Gorn learn much about the Romulan’s recent advances in starship technology from their war prize.
- The Romulan W-6 “Nova Hawk” class starship enters service.

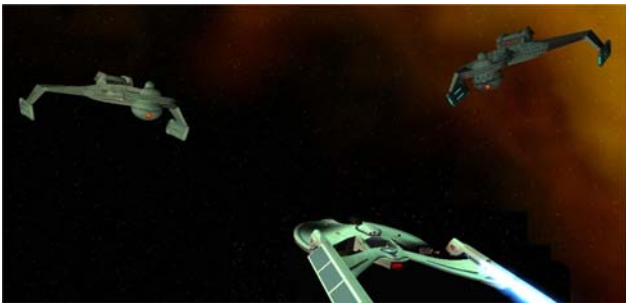
## 2287

- The successful end of Project Grey Ghost enables Starfleet to quickly come up to speed on all of the latest starship and technology developments by the Romulans. Its success stands in stark contrast to the failure of Operation Dixie, conducted against the Klingons about the same time.

- The Romulan V-24 *D'vas* ("Great Bird") class cruiser enters service.
- The first Romulan *Imperial Hawk* battleship begins construction.

## 2288

- The Battle of Demlac represents the greatest victory of the Romulans over the Gorn to date in their current border war.
- Death of the current Romulan Praetor.
- The Federation and the Romulans take part in a joint archaeological expedition on the planet Tamaris IV, deep within the Neutral Zone. It is the first time that the Romulans have granted permission for a Federation starship to enter the Neutral Zone in living memory. It is yet another indication of what some interpret to be thawing relations between the two powers.
- The Romulan *Tribune* heavy fighter enters service.
- The Romulan V-26 *Ocaca Vastam* ("Firewing") class cruiser is commissioned.
- The P-8 *Sehin Morlatta* ("Deathsting") class corvette enters service.



## 2289

- The Romulans are initially blamed for the ambush and destruction of the Starfleet perimeter ship *Abreus*. The Romulans deny all knowledge of the affair and, in an unprecedented move, make available the sensor logs of their units closest to the area. They reveal what appear to be Romulan ships destroying the *Abreus*; however, they are flying in recognized Klingon formations and using Klingon-style battle tactics. Starfleet promptly withdraws its charges and apologizes.
- The Romulan "Decurion" interceptor enters service.
- By this time the Romulan Space Navy is considered to be as serious a threat to the security of the Federation as is the Imperial Klingon Fleet.
- The war with the Gorn Hegemony is beginning to take its toll on a strained Romulan economy.

## 2290

- A tactical error on the part of the local Romulan fleet commander (due to faulty intelligence as to Gorn fleet movements) results in a head-on clash between his

forces and the bulk of the Gorn border fleet. They promptly blow each other into oblivion, with only a handful of surviving starships limping away on both sides. The battle ends in a tactical draw. The current Gorn-Romulan war thus ends in stalemate, with both sides too exhausted to continue the fight. Ironically, the post-war borders are now effectively restored, with neither side gaining nor losing territory despite thousands of lives lost.

- The Romulan W-9 "Goshawk" class medium cruiser enters service.

## 2291

- The Romulan fast patrol ship enters service.
- The Romulans begin the slow process of rebuilding their decimated Gorn border fleet. Their only consolation is the Gorn are in similar straits, preventing them from taking advantage of the situation.
- The first documented evidence of the existence of the Romulan Tal'Shiar is uncovered as part of the internal Starfleet investigation into the assassination attempt on Federation President Ra-ghoratrei at the Khitomer Conference.
- Ambassador Nanclus is executed on the direct orders of the Praetor for his part in the Khitomer affair.
- The Romulan W-10 "Saberhawk" heavy destroyer enters service.
- The first Vulcan-Romulan bonding takes place as a symbolic gesture of goodwill between these long-sundered cultures.



## 2292

- The Romulan X-1 class "advanced *Sparrowhawk*" enters service. It is to a normal *Sparrowhawk* what an *Enterprise* class cruiser is to its *Constitution* predecessor.
- Thanks to the events surrounding last year's Khitomer Conference, there is no longer even the pretense of formal relations between the Klingons and Romulans.
- The Romulan economy begins to show the first positive signs of recovery from the long war with the Gorn. Starfleet Intelligence contends that this war has removed the Romulans as a major threat to Federation security for at least a decade. Its critics offer up

Romulan collusion in the assassination attempt on President Ra-ghoratrei as proof that they do not need a strong economy to strike a telling blow against the Federation.

- The Romulan W-11 "Killerhawk" class battlecruiser enters service.
- The Romulan W-12 "Thunderhawk" class pocket battleship enters service.
- A tribble infestation breaks out in the heart of the Romulan Star Empire. The Klingons watch (and laugh) in amusement as the Romulans do everything they can to solve this rapidly multiplying problem. Klingon mercenaries from the Triangle are eventually hired to deal with the situation.
- An attempt by the Romulans to capture examples of a new Klingon starship class ends in a near-debacle, with the loss of five starships and two severely damaged in exchange for their prize. The incident will cause quite a stir in the Romulan High Command, and will give the Klingons a tactical advantage in the Triangle for the following four months.
- The Romulan X-2 "advanced Skyhawk" class destroyer enters service.
- Starfleet's Cipher Level D is cracked by the Romulans.

## 2294

- The Obsidian Incident.
- The Romulan X-3 "advanced Seahawk" class frigate enters service.
- The Romulan X-4 "advanced King Eagle" heavy cruiser enters service.
- A military coup is staged to overthrow the Praetor, setting off the Romulan Civil War.

## 2295

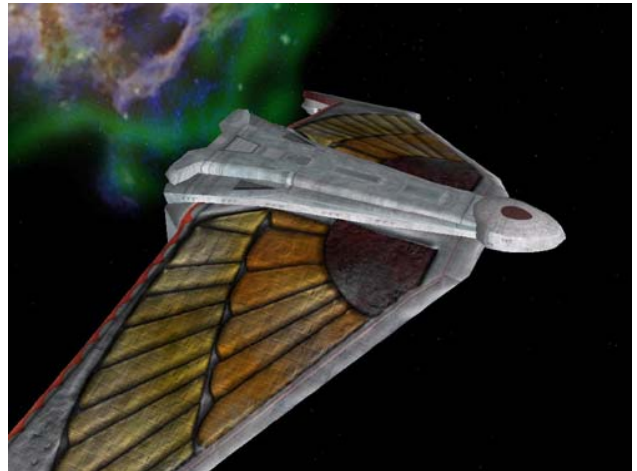
- The Romulan X-5 "advanced Firehawk" class heavy cruiser enters service.
- Development of new starship designs and production of new classes slows to a trickle as the Romulan Civil War continues.



The Romulans get their first taste of an *Excelsior* class space control ship



A Romulan *Stormbird* on patrol



A lone *Wing of Vengeance* stalks the Sea of Stars



A look at the business end of a *Winged Defender*



A visual of one of the four known operational *Novas*

# ROMULAN HULL NOMENCLATURE



Prior to the 2260s the Romulans did not recognize specific starship classes as such. This they shared in common with Vulcans. The main reason for this appears to have been because they had only a few basic hull types in service. To them, a starship was simply just that: a starship. If a vessel spent most of its time as a warship, regardless of its size or appearance, then it was a warship. If a vessel spent most of its time surveying space, then it was a survey ship ... and so on. This caused no end of trouble for Federation starship spotters during the Romulan War and in the decades prior to Project Grey Ghost. They finally had to invent their own system of nomenclature for identifying Romulan starships.

On the whole, Starfleet has classified Romulan starships according to the design generation in which they appear. For example, a Romulan fleet starship design from the era of the Romulan War would have a U-series designation, whereas one corresponding to the "Wing Generation" would be part of the later V-series. First-generation "Hawk" series starships have a W-series designation, and second-generation "Hawk" series have an X-series designation. Similar single-letter identifiers exist for auxiliary classes, which are taken from other letters of the Terranglo alphabet. Designs are then usually (but not always) numbered according to the order in which they are first spotted. These designations exist regardless of the ship's appearance and statistics. An original V-4 "Wing of Vengeance" is different in many respects from a V-30 "Winged Defender," yet both are considered part of the same "Wing Generation" series of Romulan cruisers. The same goes for an S-2 "Graceful Flyer" as opposed to the later, more advanced S-11 "Bird-of-Prey." Numerous examples abound of these seeming inconsistencies. It is a simple yet effective system of nomenclature, as opposed to the frequently contradictory systems in use for identifying Klingon vessels.

Beginning with its Alliance Era starships the Romulans by necessity were forced to adopt a starship classification system. They now had more than a few basic hull types in service, with different configurations of each for different tasks. As they did with the Terranglo names for their culture, people, and terminology, the Romulans quickly adapted Starfleet's own

classification and nomenclature system. It was more prudent, in their minds, to adapt one that already existed rather than have to invent one of their own. For this reason this work uses the Starfleet system of nomenclature in identifying and categorizing Romulan starship classes.

Federation code names for starship classes in service during and after the Romulan War are given for each starship class covered. These are the ones that are normally used in official Starfleet records from the era, so it is important that midshipmen become familiar with them as part of their training. Starships from the Alliance Era years onward are identified by the Terranglo equivalents of their Romulan names. The latter, if known, are given as well in each starship class listing.

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The following system of nomenclature is the used by Starfleet Intelligence for Romulan cruiser-class starships:

- U-series "Warbird Era" starships and derivatives. The base hulls for these designs were conceived roughly between 2130 and 2260. Does not include the upgraded Alliance Era designs.
- V-series "Alliance Era" starships and derivatives. Almost all of these are either "Wing Generation" original Romulan designs from roughly 2240 to 2290 or are Klingon KR-series acquisitions/conversions.
- W-series "Hawk Generation" starships, starting with the Sparrowhawk, which were conceived roughly between 2275 and 2290
- X-series The uprated "Hawk Generation," which started in 2292.

Other Romulan starship designations include:

- |            |                                     |
|------------|-------------------------------------|
| E-series   | fleet tenders                       |
| H-series   | warp shuttles and runabouts         |
| I/J-series | transports and freighters           |
| KR-series  | Klingon starship purchase           |
| M-series   | assault cruisers                    |
| N-series   | gunboats and other small combatants |
| P-series   | cutters and police ships            |
| Q-series   | monitors                            |
| R-series   | escorts                             |
| T-series   | destroyers                          |
| S-series   | scouts                              |
| Z-series   | dreadnoughts and battleships        |



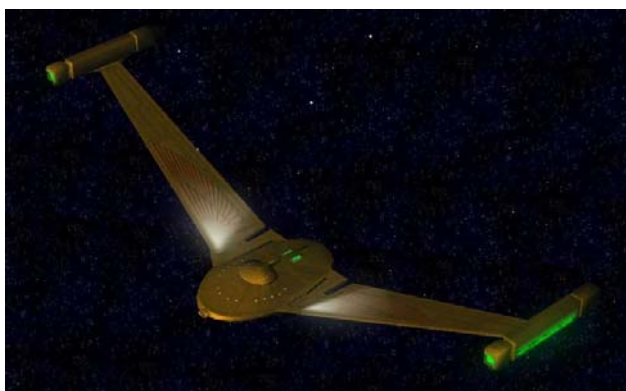
# STARSHIPS OF THE ALLIANCE ERA

## V-1 STAR GLIDER / NIGHT FLYER

(ROMULAN DESIGNATION *VADASO STERLI*)

SERVICE ENTRY DATE (ESTIMATED): 2240

DATE FIRST SIGHTED BY FEDERATION: 2263



*Star Glider* was the first “modern” Romulan starship. It was intended to be a long-range version of the famed *Cecrops* “Warbird” hull types from the Romulan War, albeit fitted with more modern engines and onboard systems. The idea was that it would take the place of bulkier *Cracker* and *Capsize* class cruisers, freeing them for more important duties. Interior spaces were extremely cramped, even for pre-modern Romulan starships, which apparently prevented *Star Glider* from fulfilling its designed mission profile. As a result it was deployed as a fleet auxiliary, supplementing larger and more versatile vessels, and in this role it achieved a measure of success. The *Death Flyer* variant (aka *Vastagor Lattam*), which upgunned the design at the expense of crew and range, made its debut the following year. It was designed for border patrol duties in contested areas and saw action against both the Gorn and the Klingons.

Like all Romulan starships of the era, *Star Glider* was designed to be capable of planetary landings. The extended wing structure was provided to enable the *Star Glider* to better handle low-power atmospheric flights of extended duration. This is from where the class gets its name. The design is widely regarded as a distant ancestor of the later S-11 *Bird-of-Prey*. The extended wings and atmospheric landing/takeoff capabilities of *Star Glider* would become a recognizable design feature of the so-called Wing Generation of Romulan starships.

The Federation did not become aware of the *Star Glider* until the 2270s, over a decade after the last had left Romulan service. In 2276 one owned by a free trader was mistaken for a Romulan *War Eagle* by a Federation police ship in the Rigel sector, prompting a hasty call for Starfleet reinforcements. The ship was impounded for a month while Starfleet Intelligence experts

poured over it, carefully analyzing every detail, before it was returned to its infuriated owner. Additional data would be forthcoming concerning its origins and history under the auspices of Project Grey Ghost.

It is believed that about 120 or so *Star Gliders* and at most 40 *Death Flyers* saw service in the Romulan Space Navy from 2240 to 2270. All examples observed by the Federation to date have been in civilian hands, starting with the original sighting in 2276. This has led many to speculate that the Romulans copied the Federation and Klingon practice of selling off their older starships (sans weapons and other restricted military technology, such as the cloaking device) in order to raise funds needed for new builds. Starfleet currently owns two examples of the *Star Glider*, which have been extensively modified and are used by its famed Adversary Squadron for war games exercises.

The class name, *Vadaso Sterli*, comes from a well-known asteroid in the Romulus star system that makes regular passes of the Romulan homeworlds. According to the lore of Mugeao, the official state religion, the *Vadaso Sterli* was what guided the original Romulan colonists to their new home. It is also reported that the ascension of a new Praetor is timed to coincide with the ascension of the *Vadaso Sterli* in the Romulan night sky, thus assuring the blessings of the gods for his tenure.

### SPECIFICATIONS:

Length:	60 m
Beam:	162 m
Draft:	40 m
Mass:	51,000 DWT
Crew:	135
Armament:	6 disruptors (*) 1 plasma torpedo tube (*)

Cruising speed:	warp 7.0 (*)
Maximum speed:	warp 8.0 (*)

#### Innovations:

- First “modern” Romulan starship class

(\*) Reflects 2270s data analysis. *Death Flyer*'s upgunning is believed to have consisted of two additional beam weapon banks and a heavier-bore plasma weapon system.

**STAR GLIDER DESIGN, BACKGROUND, AND SPECIFICATIONS**  
BY DANA KNUTSON (FASA CORPORATION)  
VISUAL BY STARFORCE PRODUCTIONS



# T-2 *DEATH TALON*

(ROMULAN DESIGNATION *VASTAGOR LATTAM*)

SERVICE ENTRY DATE (ESTIMATED): 2240

DATE FIRST SIGHTED BY FEDERATION: 2264



*Death Talon* is the original Romulan destroyer/escort class of the Alliance era. It is a small yet efficient design, cramped by Federation standards but quite roomy by more austere Romulan ones. It has standard mix of Romulan disruptors and plasma weaponry. The class was originally designed to serve as patrol craft and escorts for Romulan convoys. In modern times its members serve as police vessels and training ships. It is one of the oldest starship types still in Romulan service, with constant updates to keep it up with current starship technology.

*Death Talons* performed best when operating in wolf packs. They were somewhat more nimble than their cruiser cousins and this was often used to their advantage in staging traps for convoy raiders. Shared Klingon intelligence from the heyday of the *Death Talon* is full of reports of attempted convoy raids that were foiled when as many as a dozen would drop out of cloak and attack the attackers. Such encounters almost always ended for the Klingons in a "strategic withdrawal to better assess the situation," to quote one Klingon captain who came close to almost having his ship blown out from under him.

Despite the almost constant modernization effort the age of the *Death Talon* is finally catching up with it. It is no longer considered a front-line or even second-tier starship class; hence its regulation to police and training duties. At least six were stripped of their armament and sold to the civilian sector, of which one eventually wound up in the hands of Starfleet. It has proven to be a perfect foil for would-be Starfleet destroyer and frigate captains in training who are detailed to a round or two with the Adversary Squadron. Most of them soon come away with a newfound appreciation for "such old Romulan designs."

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## SPECIFICATIONS:

Length:	120 m
Beam:	165 m
Draft:	40 m
Mass:	31,500 DWT
Crew:	110
Armament:	4 disruptors 1 plasma torpedo tube
Cruising speed:	warp 6.0
Maximum speed:	warp 7.0

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*DEATH TALON* DESIGN BY DANA KNUTSON (FASA CORPORATION)  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL BY PAUL BROWN

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# V-4 WING OF VENGEANCE

(ROMULAN DESIGNATION *VASTAM CL'VANGAS*)

SERVICE ENTRY DATE (ESTIMATED): 2246

DATE FIRST SIGHTED BY FEDERATION: 2265



The *Wing of Vengeance* continued the Romulan move away from the limited hull form of the older "Warbird" series of starships and toward more avian-inspired designs. For this reason the Alliance-era starships and their offshoots are sometimes known as the *Wing Generation*. Almost all of them, in one form or another, resemble avian life forms. They are in a sense a realized embodiment of the Bird-of-Prey designs that the Romulans always paint on or detail into their starships. *Wing of Vengeance* was only the first of these. Many more would follow in the decades to come.

Reduced to its essentials, *Wing of Vengeance* is little more than a flipped, slightly enlarged *Graceful Flyer* with exactly the same armament. The new design appears to have given it added maneuverability both at sublight and translight speeds, as well as better atmospheric performance. The wings on the *Wing of Vengeance* were fixed, though, unlike those of its more famous successor. It was still an imposing sight on anyone who saw it for the first time, and it certainly made an impression on the Klingons. In their first recorded encounter with Klingon forces, nine *Wings of Vengeance* were sent into the Triangle to liberate a small system from the Klingons. Two battles were fought, the first of which was an outright victory for the Romulans and the second a tactical defeat. At the end of the affair three of the Romulan vessels had been destroyed and a fourth crippled, in exchange for the Klingons losing three D-7s, with two more crippled and two of their heavier B-1s damaged as well. The Klingon fleet commander was reportedly executed for such poor performance against the smaller yet more nimble Romulan vessels. This battle gave the *Wing of Vengeance* a high degree of respect among Klingon starship captains in the years to come, probably more so than it deserved. Readers can now better understand the Klingon's insistence on receiving examples of the *Wing of Vengeance's* descendant, the S-11 *Bird-of-Prey*, as part of the terms for renewing the Treaty of S'marba in 2268

*Wing of Vengeance* was quite popular with its crews. Each painted their ships after their own fashion, although the Imperial Eagle was common to all. At least 135 are known to have been

built, of which 65 are still in the service of the Empire in reserve and auxiliary capacities after their removal from frontline duties. At least 18 were sold to the civilian sector, all of which were sighted in the Rigel Sector at various times. Of these, three were eventually purchased from their owners and modified for use by Starfleet's Adversary Squadron.

## SPECIFICATIONS:

Length:	85 m
Beam:	195 m
Draft:	60 m
Mass:	65,600 DWT
Crew:	160
Armament:	6 disruptors 1 plasma torpedo tube

Cruising speed:	warp 6.0
Maximum speed:	warp 7.0

### Innovations:

- Widely regarded as the first of the *Wing Generation* starships (another term for Alliance-era Romulan vessels)
- First known Romulan starship class to feature custom paint jobs by their crews

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**WING OF VENGEANCE** DESIGN BY DANA KNUTSON (FASA CORPORATION)  
WITH ADDITIONAL BACKGROUND COURTESY OF BRAD TORGERSON  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL BY PAUL BROWN AND TYREL LOHR

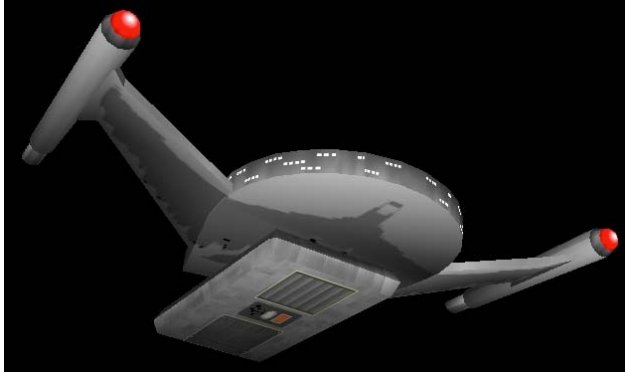
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# I-4 AMPHIBIAN

(ROMULAN DESIGNATION *GRAFFLER*)

SERVICE ENTRY DATE (ESTIMATED): 2250

DATE FIRST SIGHTED BY FEDERATION: 2264



*Strictly speaking, this starship class belongs to the Romulan postwar period. Since it was first sighted during the Alliance era, however, it is classified as such.*

*Graffler* was considered state-of-the-art when it first entered Romulan service in 2250. It was yet another conversion of the tried and true “Warbird” cruiser design. This time around the conversion was to provide the Romulans with a cruiser-sized transport capable of carrying large amounts of cargo in support of fleet operations. It took only a few months in service for the Romulan High Command to realize that *Graffler* was underpowered, resulting in unacceptably slow warp speeds when carrying a full cargo load. This was rectified somewhat in the late 2260s by a *War Eagle* style engine refit.

You will note in the visual the presence of a cargo pallet attached to the underside of a *Graffler*. Only one of these can be carried insofar as is known. All other cargoes are carried inside the *Graffler's* own internal storage holds. The presence of so much internal volume dedicated for storage is easily explained by the absence of any kind of plasma weapons system. *Graffler* was never intended for combat and as such normally mounts no weapons. The mounts for the standard four “Warbird” disruptor banks are still there, however. Low-power disruptors can be backfitted to a *Graffler* with a minimum of effort to provide point-defense capabilities for wartime roles.

This design is no longer in production. It has since been replaced by more modern designs, most notably the “wingless” version of the *Whitewind* class cruiser. A number of these can be found in the civilian sector, from which Starfleet has acquired several examples. All but two of Starfleet's acquisitions have been converted into mockup *War Eagles* for use by its Adversary Squadron in war games exercises.

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## SPECIFICATIONS:

Length:	240 m
Beam:	180 m
Draft:	60 m
Mass:	86,200 DWT (without pallet) 126,700 DWT (w/ pallet)
Crew:	40
Armament:	none (4 mounts present for fitting of low-power disruptors as a wartime contingency)
Cruising speed (laden):	warp 4.0*
Maximum speed (laden):	warp 6.0*
Cruising speed (unladen):	warp 6.5*
Maximum speed (unladen):	warp 9.0*

(\*) After engine upgrades. Subtract approximately one warp factor in each category for original engines.

Innovations:

- First known Romulan fleet transport/tug design.

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***GRAFFLER* DESIGN BY DANA KNUTSON (FASA CORPORATION)  
BASED ON THE WARBIIRD CONCEPT BY WAH MING CHANG  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL BY MODELS PLEASE**

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# V-6 GALLANT WING

(ROMULAN DESIGNATION *S'TEN VASTAM*)

SERVICE ENTRY DATE (ESTIMATED): 2262

DATE FIRST SIGHTED BY FEDERATION: 2272



*Gallant Wing* is by far and away one of the most popular of the newer “Warbird” style cruisers among the Romulans themselves. It was practically unknown to the Federation, however, due to the fact it spent most of its early years in service on the far fronts of the Empire. It was the Gorn Hegemony that first alerted Starfleet Intelligence to the existence of this “heavy Warbird.” The Federation got its first good look at the *Gallant Wing* in action in the Triangle Melee of 2272. Although none involved engaged Starfleet vessels in combat, the pasting that Klingon forces received was quite impressive. Subsequent analysis of sensor logs revealed that *Gallant Wing* was in fact the so-called “missing Romulan heavy cruiser class” whose existence Starfleet Intelligence had long suspected.

Almost all of the 100 *Gallant Wings* believed to have been built remain in service, periodically overhauled and upgraded with the latest in Romulan starship technology. While sightings along the Neutral Zone are rare, occasional encounters within the Triangle are not unknown. In the majority of these encounters *Gallant Wings* appeared to be serving as lone exploratory and scout vessels, much in the same manner as Starfleet’s own *Constitution* class starships.

Be advised that the *Gallant Wing* is still a potent warship despite its age. In addition to its weapons and engine upgrades, it has an ability to take a tremendous amount of punishment and yet still keep on fighting, well beyond the limits of the smaller Warbird and *War Eagle*. All *Gallant Wings* currently in service have been given *War Eagle* style upgrades, thus ensuring they will remain in the service of the Empire for many years to come.

---

## SPECIFICATIONS:

Length:	172 m
Beam:	250 m
Draft:	47 m
Mass:	144,000 DWT
Crew:	300
Armament:	6 disruptors 1 plasma torpedo tube

Cruising speed:	warp 7.0
Maximum speed:	warp 9.0

### Innovations:

- First known Romulan “heavy cruiser” design.

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*GALLANT WING* DESIGN BY DANA KNUTSON (FASA CORPORATION)  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL BY THE STRESS PUPPY

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# V-7 *WHITEWIND*

**ROMULAN DESIGNATION *AYE MOSARAM***

**SERVICE ENTRY DATE (ESTIMATED): 2265**

**DATE FIRST SIGHTED BY FEDERATION: 2268**



The *Whitewind* is the oldest Romulan starship design still in production. It has performed ably in every role in which it has been called to serve, from front-line cruiser to exploratory vessel to border patrol ship and even troop transport. Although no longer considered a front-line vessel with the introduction of the *Hawk* generation, the *Whitewinds* proven combat record and multi-mission capabilities keep it at the forefront of the modern Romulan Space Navy's second-tier starships. At least 80 distinct *Whitewinds* have been sighted since 2265, and it is believed that more are being built at the rate of 4-6 per year.

*Whitewind* was the first heavy cruiser of the so-called "*Wing Generation*" of Romulan starships. Despite its size, though, it possesses incredible agility at both sublight and warp speeds, as do most Romulan designs. It even has fair atmospheric performance thanks to its wing booms – a feature it inherited from its *Wing of Vengeance* predecessor.

There are four distinct types of *Whitewinds* observed in service. Three of these represent various combat versions of the class. The original *Whitewind* is still in production, although its combat weakness when compared to modern designs has relegated it to supporting roles only. The next iteration introduced improved weaponry but little else. The third version is the one most commonly encountered near Romulan territory these days. Marking something of a departure, this version of the *Whitewind* is the first Romulan design to eschew plasma weaponry in favor of photon torpedoes. It is one of the few Romulan starship classes to carry them and it is widely believed they were installed to provide heavy weapons capability without the limitations inherent with plasma weaponry. Photon torpedo technology probably was acquired by the Klingons from the Romulans.

The fourth version of the *Whitewind* is a so-called "wingless" version with only minimal armament. It appears to function solely as a transport and examples can be found in the civilian

sector. Two of these were clandestinely purchased by Starfleet Intelligence in 2284. After an exhaustive study, they were eventually rebuilt into a close approximation of the winged original. They now serve with Starfleet's Adversary Squadron.

The class name comes from a meteorological phenomena unique to the planet Remus. Twice a year a turbulent wind blows across its northern hemisphere for five days or more. One of the things this wind does is kick up phosphorescent mineral particles into the atmosphere, which gives the wind currents a white-edged glow at night. This explains the name *aye mosaram* ("white wind").

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## SPECIFICATIONS:

Length:	140 m
Beam:	260 m
Draft:	48 m
Mass:	144,400 DWT
Crew:	322
Armament:	6 disruptors 3 photon torpedo tubes (*)
Cruising speed:	warp 6.0
Maximum speed:	warp 7.0

(\*) These are mounted two forward, one aft. The original *Whitewind* had a single forward-mounted plasma torpedo tube.

### Innovations:

- Oldest Romulan starship design still in production.
- First heavy cruiser of the Romulan "*Wing Generation*" of starships
- First (and still one of the few) Romulan starships armed with photon torpedoes instead of plasma weaponry.

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***WHITEWIND* DESIGN BY DANA KNUTSON (FASA CORPORATION)  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL BY PAUL BROWN**

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# V-8 WAR EAGLE

ROMULAN DESIGNATION *VAS'HATHAM*

SERVICE ENTRY DATE (ESTIMATED): 2262

DATE FIRST SIGHTED BY FEDERATION: 2270



This was the third iteration of the famed “Warbird” design that has been a staple of the Romulan Space navy since the 2150s. It represents a significant upgrade over the *Cricket*-style Warbird. In the hands of a skilled commander it is a fair match for all but the most modern and powerful Starfleet vessels. In the hands of a typical commander it can outfly and outgun any Starfleet vessel smaller than a heavy cruiser.

The *War Eagle* represents the first Romulan starship design modified with Klingon technology made available under the terms of the Treaty of S'marba. It has more powerful engines, both warp and impulse, than the *Cricket* and mounts more powerful disruptors than its predecessor. The improved power systems took up less space inside previously cramped hull, and the impulse deck was expanded upward by a full level to better mount the taller Klingon impulse engines. Klingon-style deflector plating and new, Klingon-influenced warp engines completed the War Eagle transformation.

The plasma torpedo system remains the same; however, the improved warp engines give the War Eagle capabilities that the earlier Warbird did not have. A War Eagle still cannot fire any weapon while cloaked; however, it can both go to warp and travel at warp speed while the cloak is active. The War Eagle was the first Romulan ship with this capability. The heavier impulse engines coupled with extra power from the new warp engines also give the War Eagle a limited ability to “slow charge” a plasma torpedo while cloaked. The charging process is lengthy due to the power requirements of the cloaking device (hence the term “slow charge”) and it has the same holding limitations for a fully charged plasma torpedo as its Warbird predecessor. A War Eagle must decloak to fire a plasma torpedo if one has been charged while under cloak. As with other Romulan starship classes of the era, half- and quarter-charge plasma torpedoes can be generated to partially offset this limitation (with longer hold times, respectively). The ability to charge up plasma weapons while cloaked would be quickly improved upon in later Romulan starships.

---

## SPECIFICATIONS:

Length:	136 m
Beam:	199 m
Draft:	47 m
Mass:	67,100 DWT
Crew:	150
Armament:	4 disruptors 1 plasma torpedo tube
Cruising speed:	warp 4.0
Maximum speed:	warp 6.0

### Innovations:

- First Romulan starship class to benefit from starship technology obtained from the Klingons under the terms of the Treaty of S'marba.
- First Romulan starship class with the capability to go to and maintain warp speed while cloaked.
- First Romulan starship class with the ability to charge up its plasma weapon systems while under cloak (albeit with limitations).

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*WAR EAGLE* DESIGN BASED ON THE WORKS OF WAH CHANG, DANA KNUTSON (FASA), AND STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL BY PAUL BROWN AND TYREL LOHR

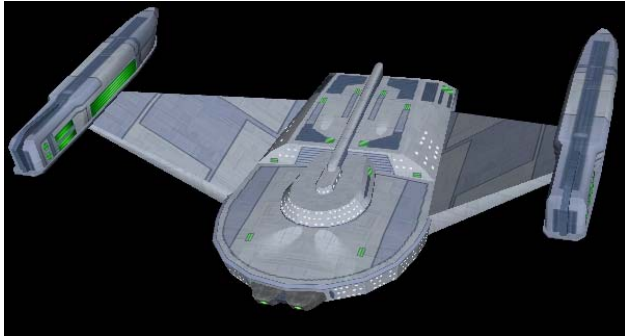
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# V-9 NIGHT FLYER

(ROMULAN DESIGNATION *TEMAR VASTARAM*)

SERVICE ENTRY DATE (ESTIMATED): 2261

DATE FIRST SIGHTED BY FEDERATION: 2271



*Night Flyer* is little more than a *War Eagle* that has been optimized for firepower and speed. It is one of the last of the "Warbird" based designs to see service with the Romulan Space Navy.

Intelligence data derived from Project Grey Ghost outlines a trouble history for *Night Flyer*. It was initially quite popular with Romulan border commanders due to its dual plasma weapons. Use in combat soon revealed several notable flaws in the design, all related to its power train. *Night Flyer's* original warp engines were unique to the class and prone to frequent breakdowns. It took a skilled engineer to keep them in prime operational condition. The additional power requirements of the ship's increased weapons array meant that *Night Flyer* could never meet its intended top speed of warp 7, especially when charging its dual plasma array. These problems would not be fixed until *Stormbird* engines were installed on the *Night Flyer* during its 2270s era refit.

---

## SPECIFICATIONS:

Length:	136 m
Beam:	190 m
Draft:	57 m
Mass:	70,900 DWT
Crew:	162
Armament:	4 disruptors 2 plasma torpedo tube

Cruising speed:	warp 4.0
Maximum speed:	warp 6.0

### Innovations:

- First Romulan starship class to mount two plasma torpedo tubes.

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*NIGHT FLYER* DESIGN BY DANA KNUTSON (FASA CORPORATION)  
BASED ON THE ROMULAN WARBIRD OF WAH CHANG  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL BY TERRADHYNE

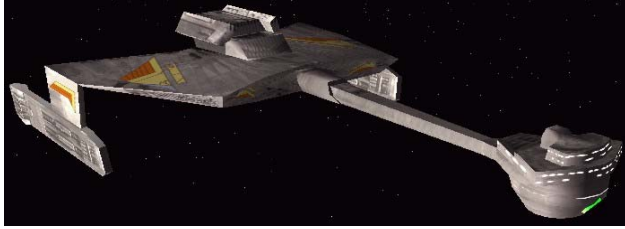
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# KR-SERIES BATTLECRUISER

(ROMULAN DESIGNATION UNKNOWN)

SERVICE ENTRY DATE (ESTIMATED): 2262

DATE FIRST SIGHTED BY FEDERATION: 2263



This is how former Klingon D-6 and D-7 battlecruisers were first configured once they were transferred to Romulan service. It should be noted that the Romulans were so eager to begin fielding their new starships that they did not wait for the first batch to be repainted in Romulan colors. Thus when three Romulan KR battlecruisers were first encountered during Operation Purloin in 2263, all were still sporting Klingon insignia and Klingon hull markings. By 2264 all Romulan KR's being encountered sported one of three different paint schemes, all variations on the basic Bird-of-Prey theme, of which the above was the most common.

It is believed that all KR's were converted to the superior Stormbird configuration by 2273. By then, however, the Romulans had made token purchases of a handful of well-worn *K't'ingas* from the Klingons. These few *K't'ingas* (no more than five or six, it is believed) were reconfigured as KR-series battlecruisers, much as their earlier predecessors had been converted, but with one significant exception: they retained their Klingon-style photon weaponry. Most analysts believe that there are two reasons these later KR-series were not reconfigured with plasma weaponry. First, the Romulans were already preparing to field equivalent or superior starships by this time and did not want to bother with the expense of too extensive a conversion. Second, they had already been experimenting with photonic weaponry on their own and wanted further experience with its use on a starship-sized level. Again, paint schemes varied depending on commander and deployment, but all shared the Romulan Bird-of-Prey motif in common (even if stylized in some aspects). Some reports indicate that these later KR-series were in fact converted to modified Stormbirds while retaining their photon launch systems, but this has yet to be confirmed.

Two sets of statistics are given for the KR-series: one for the original 2262 configuration and one for the later 2270 configuration. Aside from the paint job, both share the same visual differences as do their Klingon counterparts. Only examples of the latter are known to still be in service; the former is provided for historical reference purposes.

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## SPECIFICATIONS (2262 KR-SERIES):

Length:	216 m
Beam:	152 m
Draft:	55 m
Mass:	104,000 DWT
Crew:	352
Armament:	7 disruptors 2 plasma torpedo tubes
Cruising speed:	warp 6.0
Maximum speed:	warp 7.0

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## SPECIFICATIONS (2270 KR-SERIES):

Length:	218 m
Beam:	152 m
Draft:	55 m
Mass:	135,000 DWT
Crew:	375
Armament:	7 disruptors 2 photon torpedo tubes
Cruising speed:	warp 8.0
Maximum speed:	warp 12.0

### Innovations:

- First Romulan starship class to field photon torpedoes in fleet service

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KR-SERIES DESIGN BY WALTER M. JEFFRIES AND DON CHRISTANSEN  
WITH ADDITIONAL MATERIAL BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
SPECIFICATIONS COURTESY OF MICHAEL McMASTER  
VISUAL BY DESTY NOVA

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# V-11 STORMBIRD

(ROMULAN DESIGNATION *VAS'KALABAM*)

SERVICE ENTRY DATE (ESTIMATED): 2270

DATE FIRST SIGHTED BY FEDERATION: 2274



The *Stormbird* class started out life as a group of 172 used Klingon D-6 and D-7 battlecruisers that were originally purchased by the Romulans under the terms of the Treaty of S'marba in 2263. They only stayed in their original configuration for a few years before the *Stormbird* conversion process was applied to all of them. The process took 11 years to complete for all vessels involved.

At a casual glance one can easily mistake a *Stormbird* for a Klingon KR-type *K't'inga* painted in Romulan colors. The visual similarity is all the two have in common, though. Aside from the paint job, an observer's eye will be immediately drawn to the engines, which are somewhat larger and shaped differently than Klingon STN-series Graph units. Likewise, what would be the photon launch tubes in a *K't'inga* are in fact full plasma torpedo systems. The power requirements for the plasma torpedo system probably accounts for the replacement of the older Klingon engines with newer ones of Romulan design. The *Stormbird* still retains most of its Klingon-style disruptor arrays, though, no doubt as a secondary weapons system for those times when the plasma system is either not needed or cycling between charges.

In theory a Romulan *Stormbird* is more powerful than a Klingon *K't'inga* due to the presence of plasma weaponry. Recently shared Klingon intelligence, though, has revealed that the *Stormbird* does have its drawbacks. Its engines are very delicate and subject to frequent breakdowns. It also lacks the shielding and backup armor protection systems of a true *K't'inga*. For all of its impressive upgrades it is still nothing more than a cloak-equipped *Kl'olode* and can be dealt with accordingly. In a combat situation, the best attack is to target the engines first due to their delicate nature. With luck, even the concussion of a near hit will disable one of them, thereby crippling a *Stormbird's* plasma weapons system and drawing out its cycling and arming times.

Like its KR-series counterparts, the *Stormbird* is not liked by its Romulan crews due to its origins as an "enemy vessel." This attitude probably had a lot to do with the generally poor condition of the first 80 that the Klingons delivered to the Romulans from 2263 to 2265. The Romulans were wise enough to appreciate the technology they were gaining, but they never forgot nor forgave the condescending manner in which it was delivered. That explains why most *Stormbirds* can be found along the Klingon-Romulan border and in the Triangle, where they can create maximum havoc with their former owners.

## SPECIFICATIONS:

Length:	220 m
Beam:	152 m
Draft:	55 m
Mass:	138,000 DWT
Crew:	350
Armament:	7 standard disruptors 2 plasma torpedo tubes (*)
Cruising speed:	warp 7.0
Maximum speed:	warp 9.0

(\*) Some versions appear to have a fore/aft photon torpedo system similar to the Klingon *K't'inga* instead of plasma weaponry. These still lack the disruptor mounts on the command boom per the original Klingon design. These are thought to be conversions of the few *K't'ingas* that the Romulans obtained shortly before the end of their alliance with the Klingons.

### Innovations:

- First *D'rell*-type hull fitted with plasma weaponry.

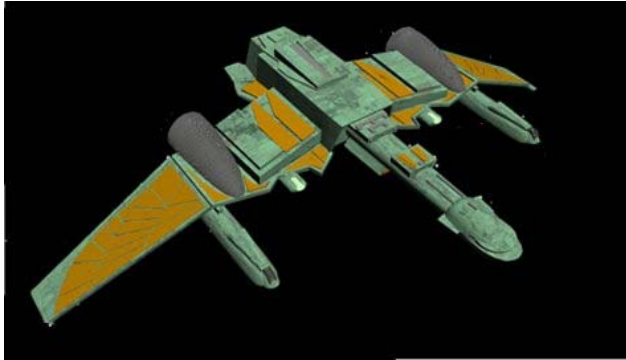
**STORMBIRD DESIGN BY WALTER M. JEFFRIES AND APOGEE, INC.,  
AS MODIFIED BY DANA KNUTSON (FASA CORPORATION)  
VISUAL BY TERRADYHNE**

# T-10 *BRIGHT ONE*

(ROMULAN DESIGNATION *REEMEA*)

SERVICE ENTRY DATE (ESTIMATED): 2265

DATE FIRST SIGHTED BY FEDERATION: 2272



*Bright One* is best known today as the direct ancestor of the famed S-11 "Bird-of-Prey" gunboat. In its day, though, *Bright One* was a capable (if not exactly spectacular) Romulan patrol destroyer. The design was originally developed as a replacement for the aging *Death Talon*. It proved so successful that production was quickly expanded, with 110 known hulls (possibly more) eventually being built. Almost all are still in service.

As originally built *Bright One* had no heavy weapons system of any kind. This oft-criticized drawback was quickly rectified with the "B-variant," which went on to become the Romulan fleet standard design. This added the Klingon-style command boom and spaces for mounting a single torpedo system that are nowadays considered signature aspects of its design. Both were notably missing on the original "A-variant," causing *Bright One* to look more like a scaled-down *White Wind* than it does now. "A-variant" *Bright Ones* are no longer thought to be in existence, having all been upgraded, although fleet-standard "B-variant" *Bright Ones* can still operate in this configuration if need be (say, due to battle damage).

*Bright Ones* have served the Empire in a variety of roles since their introduction into service into 2266. They are most commonly found on Romulan borders as lone border patrol craft, although group and squadron operations are not unknown. Due to the isolated nature of these patrols their commanders are given considerable leeway in ship operations. It comes as no surprise then, as with their counterparts with other interstellar powers, in that *Bright One* commanders usually commission unique paint schemes for their vessels. They can come in a variety of schemes and colors, with only the Imperial Bird-of-Prey motif constant to all. There has also been a fair amount of individual customization as well. A common legend among starship personnel who have Triangle experience is that no two *Bright Ones* are exactly alike. Starfleet has recorded over 80 unique *Bright One* paint scheme and configuration variants, thus lending credence to this tale.

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## SPECIFICATIONS:

Length:	140 m
Beam:	180 m
Draft:	52 m
Mass:	62,000 DWT
Crew:	122
Armament (*):	4 disruptors 1 plasma cannon

(\*) Armament configuration can vary wildly depending on the whims and available funding of individual commanders. The design has gained a reputation for individual customization that is legend, even among the Romulans. Several offshoot designs, including the Bird-of-Prey itself, originated with such *Bright One* customizations.

Cruising speed:	warp 6.0
Maximum speed:	warp 7.0

### Innovations:

- Direct ancestor of the famous "Bird-of-Prey" design.
- First Romulan starship design with a Klingon-style command boom.

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*BRIGHT ONE* DESIGN BY DANA KNUTSON (FASA CORPORATION)  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL COURTESY OF FILEFRONT

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# S-11 *BIRD-OF-PREY*

(ROMULAN DESIGNATION *VAS'HATHAM*)

SERVICE ENTRY DATE (ESTIMATED): 2267

DATE FIRST SIGHTED BY FEDERATION: 2280



The *Bird-of-Prey* is better known as the Klingon Empire's favorite raiding ship; yet the design is Romulan in origin. It is an improved copy of the original Romulan *Bird-of-Prey*, a high-speed scout vessel derived from the acclaimed *Bright One* destroyer and designed as the "Wing Generation's" main border interdiction vessel.

In designing the *Bird-of-Prey* the Romulans foresaw a need for a small starship that could make a deep penetration into Federation space, carry out its assigned mission, and then escape undetected. This was exactly the same kind of tactic that was tried and failed during the Battle of Icarus IV in 2261. It also hearkened back to the hit-and-run raiding tactics employed by the Romulans in the years leading up to the Romulan War. The Romulans had a history of building good raiders. This time, though, they had the benefit of recently acquired improved starship technology courtesy of the Klingon Empire. This would prove quite useful in coming up with the *Bird-of-Prey's* unique design.

Everything about the *Bird-of-Prey* has been optimized to provide the minimum necessary for maximum mission success. The ship is basically nothing but engines, weapons, and wing structure, with only the minimal crew spaces necessary for command and control. All crewmembers, including the captain, have to "hot bunk" during a mission due to lack of sufficient sleeping space.

The *Bird-of-Prey* is fitted with a plasma cannon instead of the traditional heavier plasma torpedo system. This considerably reduced the volumetrics of the planned design. The *Bird-of-Prey* is intended to engage in rapid-fire combat at close range, so the time required to generate and arm a plasma torpedo would have worked against its designed purpose. The plasma cannon, despite its lesser warhead yield, is more suited to such a task. Despite this it is reported that some Romulan commanders have contrived to replace their plasma cannon with plasma torpedo generators at the expense of fuel stores and already cramped crew spaces. Another *Bird-of-Prey* variant with a photon torpedo launcher (similar to those used in Klingon *Birds-of-Prey*) is also known to exist.

## SPECIFICATIONS:

Length:	88 m
Beam:	130 m
Draft:	16 m
Mass:	47,800 DWT
Crew:	14
Armament:	4 disruptors 1 plasma cannon (*)
Cruising speed:	warp 7.0
Maximum speed:	warp 8.0

(\*) Standard armament. See discussion for variants.

### Innovations:

- Direct ancestor of the Klingon-derived D-11/D-12 class "Birds-of-Prey" starships.

*BIRD-OF-PREY* DESIGN BY NILO RODIS, DAVE CARSON, AND LEONARD NIMOY  
SPECIFICATIONS COURTESY OF FASA CORPORATION  
VISUAL COURTESY OF DESTY NOVA

# V-16 *V'teridix*

(ROMULAN DESIGNATION *V'teridix*)

SERVICE ENTRY DATE (ESTIMATED): 2271

DATE FIRST SIGHTED BY FEDERATION: 2275



When *V'teridix* was first spotted in 2275, Federation starship spotters did not know what to make of its design. It was an obvious “kit-bashing” of two KR-series battlecruisers joined keel-to-keel at the engine blocks and sharing a single command boom. Why the Romulans would go to the trouble of such a difficult configuration to fabricate would remain a mystery for almost a decade, when the lines of the Hawk Generation would make their origin clear. In retrospect, *V'teridix* can now be seen for what it was: a advanced technology prototype designed to test the hull configuration and interior systems of the next generation of Romulan starships. Klingon technology was used to build *V'teridix* for the simple reason that it was readily available, with any number of wrecked KR-series hulls available from border clashes in the Triangle.

Only five *V'teridix* type hulls were ever seen operating in Romulan service. All appeared to be operating in a secondary capacity. No major interstellar power ever reported engaging a *V'teridix* in combat, although the Klingons attempted to do so on at least two separate occasions. In both instances the Romulan vessel promptly cloaked and fled the scene.

*V'teridix* appears to have been quickly withdrawn after the Hawk Generation entered fleet service in the late 2270s. The last confirmed *V'teridix* sighting was in 2286. There are reports that a new light cruiser class planned for the second series of Hawk Generation starships will be named *V'teridix* in honor of this earlier design.

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## SPECIFICATIONS:

Length:	x m
Beam:	x m
Draft:	x m
Mass:	x DWT
Crew:	x
Armament:	unknown

Cruising speed:	warp 5.7
Maximum speed:	warp 6.5

Innovations:

- Technology testbed for the Hawk Generation

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*V'teridix* DESIGN BY x  
VISUAL BY x

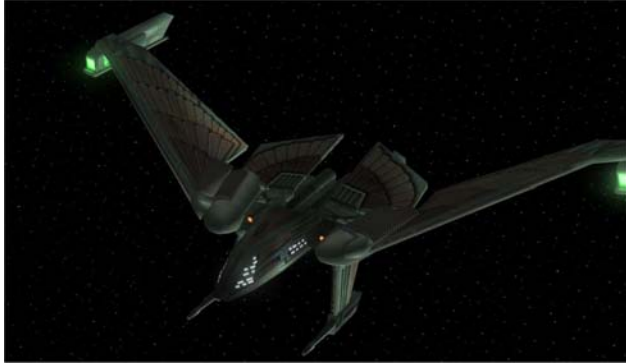
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# V-30 WINGED DEFENDER

ROMULAN DESIGNATION *V'TERIDIX*

SERVICE ENTRY DATE (ESTIMATED): 2271

DATE FIRST SIGHTED BY FEDERATION: 2275



*Winged Defender* is by far and away the most powerful of the "Wing Generation" Romulan starships ever encountered by the Federation. It combines the best features of both the *Whitewind* and the *Bird-of-Prey* into a single, cruiser-sized hull and upguns it for good measure. The result is a formidable starship that can easily hold its own against its Federation and Klingon contemporaries.

The design of the *Winged Defender* is a nod to both Romulan artistic sensibilities and intended mission profile. It is deliberately designed to look like the mythical Romulan "Bird of Prey" to strike fear into the hearts of its opponents. This design is not just psychological window dressing, however. Like the smaller *Bird-of-Prey*, the wings of the *Winged Defender* are adjustable and can be set at various positions, from full up for planetary landings to canted downward for maximum acceleration. They are usually set at a 15° angle during normal operations to maximize the ship's "swooping attack" appearance.

*Winged Defenders* rarely operate alone, although they are perfectly capable of doing so. They normally serve as the command ship for a Romulan border or interdiction fleet. Lately, though, with the inrush of new Starfleet units to shore up the Federation side of the Neutral Zone, cloaked *Winged Defenders* have been detected on at least three different occasions shadowing Starfleet vessels on patrol. In each case the Starfleet vessel in question was of a new class that had never served Neutral Zone patrol duty before. Sensor logs seem to suggest that the Romulans deliberately allowed themselves to be detected on each occasion before warping away. Starfleet Intelligence believes that the Romulan High Command had a twofold reason for doing so. First, the Romulans wanted one of their most capable starships gathering intelligence on these new Starfleet vessels. Second, it was a show of brinkmanship. In other words, "If you're going to bring more starships to the border then this is what's waiting for you."

The introduction of the *Hawk* generation has by no means diminished the role that the *Winged Defender* plays in today's Romulan Space Navy. Starfleet Intelligence believes that *Winged Defender* production continues as a backup to the more powerful yet costly *Sparrowhawk*. Should the Romulan's grand experiment with artificial singularity reactors fail then it will still have a formidable force of modern cruisers to protect its borders from any would-be aggressors.

## SPECIFICATIONS:

Length:	187 m
Beam:	293 m
Draft:	94 m
Mass:	200,750 DWT
Crew:	350
Armament:	8 disruptors 1 plasma torpedo tube (*)

Cruising speed: warp 7.0

Maximum speed: warp 9.0

(\*) Original configuration. The only known variant replaces the plasma weapons system with photon torpedoes feeding two forward tubes and one aft tube.

Innovations:

- Largest variable-wing starship class in the Romulan Space Navy

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**STORMBIRD DESIGN BY WALTER M. JEFFRIES AND APOGEE, INC.,  
AS MODIFIED BY DANA KNUTSON FOR FASA CORPORATION  
VISUAL BY RICK KNOX AND STARFORCE PRODUCTIONS**

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# Z-1 NOVA

(ROMULAN DESIGNATION *MORLASASI STELAMA*)

SERVICE ENTRY DATE (ESTIMATED): 2286

DATE FIRST SIGHTED BY FEDERATION: 2287



*Nova* is widely considered to be the last of the “Wing Generation” of Romulan starships. It was also the first dreadnought class starship in Romulan service.

Conceived and authorized almost a decade before its construction, *Nova's* entry into service was remarkable for one thing: it was already obsolete. It was undergunned compared to its Federation and Klingon contemporaries and the *Firehawk* was quickly proving itself the superior and more versatile design. Even so, the Romulans forged ahead with *Nova* largely as a matter of pride. *Nova's* deficiencies were quickly addressed, thus allowing it to keep its place as one of the most powerful starship in the Romulan Space Navy to date.

*Nova* incorporates all of the technological advances of the “Wing Generation” as well as selected elements of the “Hawk generation.” The main difference between *Nova* and the *Hawks* is that *Nova* is powered by conventional matter/antimatter warp engines. All *Hawks* starting with the *Firehawk* employ artificial singularities as their power source. Starfleet Intelligence has reason to believe that a compatible power plant is being developed for backfitting into *Nova*, although it does not appear to have been installed as of yet.

*Nova* has yet to be encountered by the Federation. All information on the class comes from Klingon sources and surveillance drones. At least four are known to have entered service as of this date, with work on another four halted in various stages of construction. Work on the additional four *Novas* appears to have been discontinued in favor of more *Hawk* Generation starships, although it is likely that construction could resume at any time.

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## SPECIFICATIONS:

Length:	400 m
Beam:	240 m
Draft:	80 m
Mass:	212,000 DWT
Crew:	550
Armament:	10 disruptors 6 plasma torpedo tubes

Cruising speed:	warp 6.0
Maximum speed:	warp 8.0

### Innovations:

- First Romulan dreadnought.
- Last major Romulan capital ship built with conventional matter/antimatter warp propulsion systems.

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*STORMBIRD* DESIGN BY WALTER M. JEFFRIES AND APOGEE, INC.,  
AS MODIFIED BY DANA KNUTSON FOR FASA CORPORATION  
VISUAL BY TERRADYHNE

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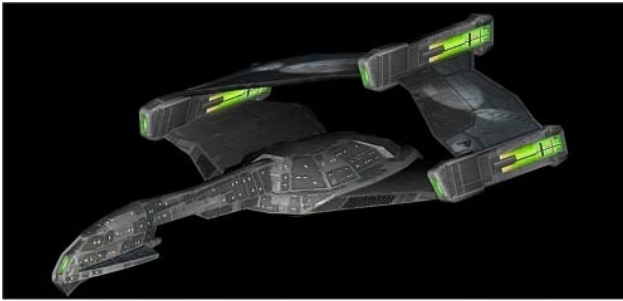
# STARSHIPS OF THE HAWK GENERATION

## W-1 SPARROWHAWK

(ROMULAN DESIGNATION *VAS'SAFRAM*)

SERVICE ENTRY DATE (ESTIMATED): 2276

DATE FIRST SIGHTED BY FEDERATION: 2280



In 2280 Starfleet Intelligence is said, according to one amusing report, to have “crapped in their collective pants” once it received its first solid intelligence about the *Sparrowhawk*. The report came from a starship spotter in the Triangle who had observed what was at first thought to be a typical row between Klingon and Romulan fleet elements – the type usually provoked when one side or the other wanted to test a new starship. When the fighting stopped only the Romulan ships remained; however, their lead ship was unlike anything that had ever been seen. This one ship, according to the report, had engaged three Klingon *K't'inga* class battlecruisers simultaneously and wound up destroying them all in short order. Thus did the *Sparrowhawk*, lead ship of the *Hawk* Generation of Romulan starships, make its grand debut.

The *Sparrowhawk* is undisputably the best and most versatile light cruiser ever built by any of the major interstellar powers in modern times. In fact the term “light cruiser” is something of a misnomer, since it actually classes closer to a true cruiser in terms of armament and capabilities. It is as multi-mission capable as the best Starfleet vessels and its hull is specifically designed for adaptability. At least two dozen different versions of the *Sparrowhawk* exist, ranging from scout to commando cruiser and all the way through to heavily armed transport/tug. What makes a *Sparrowhawk* truly frightening, though, are two things. First, its new-generation cloaking device, which so thoroughly hides it from detection that only a tachyon scanning net can find it. Second is its revolutionary new power source. The Romulan *Sparrowhawk* is the first starship in known history to be powered by an artificial quantum singularity. In layman’s terms this means that for the first time in the history of the Romulan Space Navy their starships have the capability to arm and hold plasma weapons (within system limits) while cloaked, enabling them to fire as soon as they come out of cloak. This ability has already wreaked havoc with Klingon forces in the

Triangle, causing Starfleet to rethink almost everything it has come up with to date concerning Romulan battle tactics.

The plasma weaponry on the *Sparrowhawk* also reflects a new approach by the Romulans in dealing with the traditionally long arming times for such systems. *Sparrowhawk* is equipped with one heavy and two light plasma torpedo generator systems. The heavy system packs twice the wallop of older plasma torpedo systems and consequently has a longer arming time. The two light systems take far less time to charge up and have firepower equivalent to the old postwar plasma cannons. Also, an *Sparrowhawk* can hold these new light plasma torpedos indefinitely in their tubes once they are charged even while cloaked, thanks to its artificial singularity power system. Current plasma technology limits the hold time of the heavy system; however, the Romulans are already said to be well on their way to overcoming that particular obstacle.

According to Starfleet Intelligence the lead ship in the *Sparrowhawk* class is named *Saffram*, which roughly translates to *senator*. For this reason it is sometimes referenced as the *Senator* class in certain reference works.

### SPECIFICATIONS:

Length:	371 m
Beam:	x m
Draft:	x m
Mass:	165,000 DWT
Crew:	355
Armament:	6 disruptors 2 plasma torpedo tubes 2 plasma cannon 1 tricobalt mine rack (*)
Cruising speed:	warp 8.0 (*)
Maximum speed:	warp 12.0 (*)

(\*) *Sparrowhawks* have been observed dropping tricobalt mines out of a fantail port to discourage pursuers. This is believed to be a multi-purpose rack that could also be fitted for drones or other similar weaponry.

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**HAWK GENERATION BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
MODIFICATIONS SUGGESTED BY THE SENATOR CLASS  
FROM STAR TREK: ARMADA II BY ACTIVISION GAMES  
ADDITIONAL MODIFICATIONS BY ATOLM AND TALDREN  
VISUAL BY FERAL YARDS**

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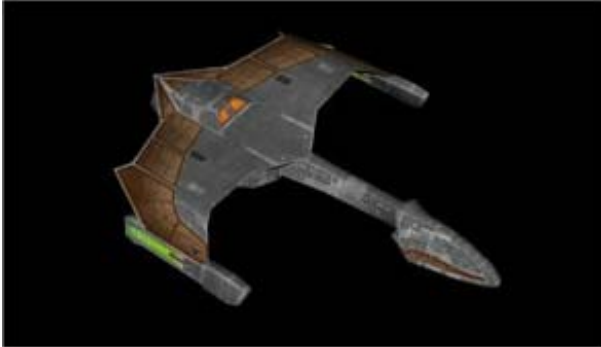


# W-2 *SKYHAWK*

(ROMULAN DESIGNATION UNKNOWN)

SERVICE ENTRY DATE (ESTIMATED): 2277

DATE FIRST SIGHTED BY FEDERATION: 2280



*Skyhawk* is the destroyer-sized counterpart to *Sparrowhawk* and was developed at the same time. It shares with its larger stablemate both an artificial singularity engine and the ability to both load and hold plasma torpedoes while cloaked. It is also one of the most capable of modern destroyer designs, packing a punch comparable to a light cruiser on a destroyer-sized hull. It can a particularly dangerous opponent for its size, as the Klingons have learned in numerous Triangle encounters since its debut in 2277. Reports of these encounters, which almost always ended badly for the Klingons, have only served to enhance the reputation of the *Skyhawk* as one of the most capable destroyer designs of the modern starship era.

There are almost as many variants of the *Skyhawk* as there are of the *Sparrowhawk*. The design is quite popular with Romulan commanders in the field and is quickly replacing the older *Bright One* as the destroyer design of choice. Its ability to unload a full plasma barrage immediately after dropping out of cloak and then re-cloaking almost immediately, before an enemy can recover, is fast becoming legend with the Empire's more warlike foes on its borders.

---

## SPECIFICATIONS:

Length:	x m
Beam:	x m
Draft:	x m
Mass:	x DWT
Crew:	x
Armament:	x disruptors x plasma torpedo tubes

Cruising speed:	warp x
Maximum speed:	warp x

Innovations:

- First "modern" Romulan starship class

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*HAWK* GENERATION BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
MODIFICATIONS SUGGESTED BY THE *SENATOR* CLASS  
FROM *STAR TREK: ARMADA II* BY ACTIVISION GAMES  
ADDITIONAL MODIFICATIONS BY ATOLM AND TALDREN  
VISUAL BY FERAL YARDS

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# W-3 SEAHAWK

(ROMULAN DESIGNATION UNKNOWN)

SERVICE ENTRY DATE (ESTIMATED): 2278

DATE FIRST SIGHTED BY FEDERATION: 2280



(wrong visual but I don't have a correct Atolm/Talderen-ized one)  
(this is close but it should have *Skyhawk* style engines)

*Seahawk* is a slightly smaller *Skyhawk* that is based on the same hull and built with many of the same components. Its intent appears to be that of a budget *Skyhawk*, intended for missions and assignments where the presence of its more versatile stablemate is not required. The design is quite popular with Romulan commanders, especially those of less prominent units, who see it as a "poor man's *Skyhawk*." More often than not *Seahawk* represents the most modern ship that they can get for their units, and they will gladly accept one on assignment without question. The exploits of such commanders have given *Seahawk* a reputation almost on a par with that of *Skyhawk* itself.

(General Chang's detail aboard a Seahawk – gets idea for his modified Bird-of-Prey from it ....)

---

## SPECIFICATIONS:

Length:	x m
Beam:	x m
Draft:	x m
Mass:	x DWT
Crew:	x
Armament:	x disruptors 1 plasma torpedo tube (*)

Cruising speed:	warp x
Maximum speed:	warp x

(\*) A common operational variant trades the single plasma torpedo system for twin plasma cannon

Innovations:

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**HAWK GENERATION BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
MODIFICATIONS SUGGESTED BY THE SENATOR CLASS  
FROM STAR TREK: ARMADA II BY ACTIVISION GAMES  
ADDITIONAL MODIFICATIONS BY ATOLM  
VISUAL COURTESY OF DESTY NOVA**

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# W-5 KING CONDOR

(ROMULAN DESIGNATION #LA/)

SERVICE ENTRY DATE (ESTIMATED): 2279

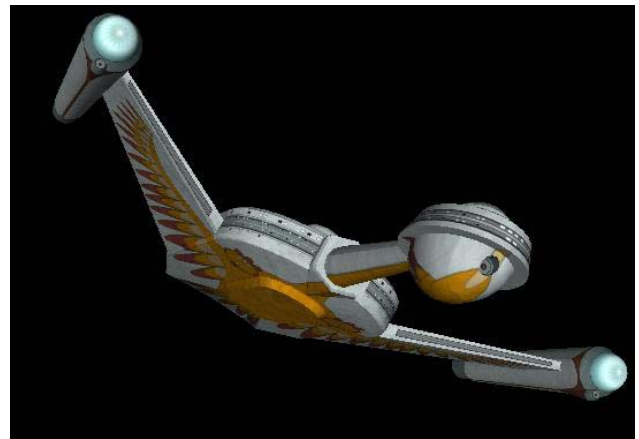
DATE FIRST SIGHTED BY FEDERATION: 2280



Every generation of military starships inevitably comes with a dreadnought design. The Romulan Hawk generation is no exception, with the Romulan *King Condor* taking over for the Wing Generation's troubled *Nova* in this role. It has proven to be a reliable example, if not an exactly spectacular one, of a modern Romulan dreadnought.



The overall physical profile of the original production model *King Condor* resembles that of an oversized and exaggerated *Skyhawk*. Later models have a more angular shape, with stylized wing booms, four smaller engines as opposed to two large ones, and a pronounced "beak" to the command boom. These changes reflect both current trends in Romulan starship design as well as documented problems with the oversize warp engines originally developed for *King Condor*. A completely different design configuration can be found with the class prototype, *Sculex Hlai*, which lacks the signature lines of a Hawk Generation starship. It more closely resembles a bloated *King Eagle* with a Hawk-style command boom, although its weapons configuration and energy grid are unmistakably those of a *King Condor*. This has caused some starship historians to suggest that *Hlai* was the original Romulan modern dreadnought design, coming just before the debut of the Wing Generation, and that it was updated and modernized once difficulties befell the *Nova* program. The rather simplistic lines and traditional armaments layout of *King Condor*, in comparison to other Hawk Generation starship classes, do much to lend credence to this theory.



At this time eight *King Condors* are known to be in service, primarily as fleet flagships or sector command ships. Two more are under construction, with four more planned. No more are planned. It is believed that both the *Nova* and *King Condor* programs have been terminated in order to ensure that the *Imperial Hawk* program proceeds on schedule

## SPECIFICATIONS:

Length:	473 m
Beam:	x
Draft:	x
Mass:	850,000 GMT 212,500 DWT
Crew:	570
Armament:	13 disruptors 3 plasma torpedo tubes 2 plasma cannon
Cruising speed:	warp 12
Maximum speed:	warp 18

Innovations:

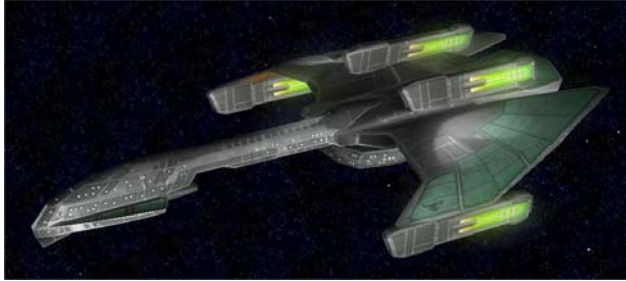
HAWK GENERATION BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
MODIFICATIONS SUGGESTED BY THE *SENATOR* CLASS  
FROM *STAR TREK: ARMADA II* BY ACTIVISION GAMES  
ADDITIONAL MODIFICATIONS BY ATOLM  
VISUAL BY FERAL YARDS

# W-7 FIREHAWK

(ROMULAN DESIGNATION "IMPERIUM")

SERVICE ENTRY DATE (ESTIMATED): 2281

DATE FIRST SIGHTED BY FEDERATION: 2282



In 2281 Gorn Intelligence alerted its Federation counterpart to a new and more powerful version of the *Sparrowhawk* that had made its debut in the growing conflict along its border with the Romulan Star Empire. This new *Sparrowhawk* variant was faster, more agile, and more heavily armed than its predecessor, and had consistently defeated the Gorn in every encounter with their forces. While details and hard data were both difficult to come by, the Gorn were sure of one fact. The new ship was the first four-engined Romulan vessel they had ever seen.

Starfleet got its first close-up look at a *Firehawk* in 2282, during the opening days of the so-called "Phony War." Neutral Zone Outpost 9 was suddenly shocked when a massive Romulan vessel decloaked less than 100 meters from the station. The ship hovered in place just long enough to be scanned and then re-cloaked, never to be seen again. Starfleet forces in the area remained on full alert for four straight days after the event just in case the ship ever returned. Privately, though, Starfleet had much cause for alarm. The vessel matched the description of the *Firehawk* that Starfleet had received from the Gorn. It had also slipped past Starfleet's tachyon detection grid without raising any kind of alarm. The fact that a modern Romulan ship-of-the-line could now do what its War Eagle predecessor of the 2260s had failed to accomplish rocked Starfleet Command ... just as the Romulans had apparently intended all along. The event was never repeated and the Phony War wound down of its own accord within two years; however, certain elements within Starfleet remain rattled by this Romulan accomplishment.

*Firehawk* is without a doubt the most powerful and versatile of the *Hawk* Generation of Romulan starships. In its stock configuration it outclasses every other battlecruiser fielded by any of the known interstellar powers and is the equivalent of the dreadnoughts of some. Its multi-mission versatility is attributed to by some half-dozen variants (*Novahawk*, *Superhawk*, *Thunderhawk*, et al), all tailored for specific roles. Its combat capabilities have been well documented by the Klingons and the Gorn and are most impressive.

Starfleet Intelligence holds that *Firehawk* is the best all-around starship design the Romulans have yet produced. They also place it even above the *Nova* and *King Condor* dreadnoughts in terms of threat assessment, given its capabilities and track record to date.

The illustration that accompanies this article shows the form of the *Firehawk* that is consistently encountered by the Federation. Both the Klingons and the Gorn report another variant that mounts all four engines under the wing booms. It is believed that this variant represents an alternate take engine layout, possibly resulting in a more efficient warp field and engine power grid. Reports indicate that the armament of this alternate version is the same as its more commonly encountered version.

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## SPECIFICATIONS:

Length:	458 m
Beam:	x m
Draft:	x m
Mass:	187,500 GMT
Crew:	465
Armament:	13 disruptors 2 plasma torpedo tubes 1 plasma cannon

Cruising speed:	warp 10
Maximum speed:	warp 16

### Innovations:

- First four-engined starship in known Romulan spacecraft history
- First modern Romulan starship class known to have successfully penetrated the Neutral Zone and operated within Federation space for extended duration without being detected (save by choice) or apprehended.

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**HAWK GENERATION BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)**  
**IMPERIUM CLASS REDESIGN BY TALDREN**  
**FROM STAR TREK: KLINGON ACADEMY II BY ACTIVISION GAMES**  
**ADDITIONAL MODIFICATIONS BY ATOLM**  
**VISUAL BY FERAL YARDS**

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# W-8 IMPERIAL HAWK

(ROMULAN DESIGNATION *VAS'PRATORAM*)

SERVICE ENTRY DATE (ESTIMATED): N/A

DATE FIRST SIGHTED BY FEDERATION: N/A



The most substantial vessel in the Romulan Fleet to date is the *Imperial Hawk* (Romulan *vas'pratoram*). Not much is known about this massive, intricately detailed vessel. It is believed that construction began in 2287 in response to the Klingon battleship program and that at least one is close to completion. None have been encountered to date; what data and images are available come from both Operation Grey Ghost and current Starfleet Intelligence contacts. Its sheer size and cost would make this particular Romulan craft a rare sight indeed.

The *Imperial Hawk* represents the epitome of the Hawk Generation in terms of design and firepower. It is noted for its sleek, birdlike design and four (possibly six) warp nacelles. Its lines are both elegant and beautiful; however, it also carries a formidable mix of disruptors and plasma weaponry against which few vessels could survive an opening salvo. In fact, the combined firepower of a full *Imperial Hawk* salvo, both disruptors and plasma torpedoes combined, would be the equivalent of taking fire from three Klingon battleships simultaneously. The *Imperial Hawk* may not be the biggest battleship in known space; however, in terms of sheer forward firepower it remains unmatched to this day.

The CFDIC (cohesive fues deuterium irradiation cannon) is a relatively new weapon in the Romulan arsenal. It is meant to be used once an enemy vessel's shields have been knocked down. One blast from a CFDIC is enough to kill almost every person aboard an enemy vessel without damaging the ship itself. The radiation blast from a CFDIC is so strong that what few survivors might remain would be severely incapacitated, thus allowing *Imperial Hawk* boarding parties to seize the targeted enemy vessel with minimal (if any) resistance.

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## SPECIFICATIONS:

Length:	763 m
Beam:	x m
Draft:	x m
Mass:	1,510,000 GMT 350,000 DWT
Crew:	680
Armament:	15 disruptors 8 plasma torpedo tubes (4 heavy, 4 medium) 1 CFDIC cannon
Cruising speed:	warp 10
Maximum speed:	warp 16

### Innovations:

- Largest warship in Romulan spacecraft history to date.
- First modern Romulan starship class known to have successfully penetrated the Neutral Zone and operated within Federation space for extended duration without being detected (save by choice) or apprehended.

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*HAWK* GENERATION BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
*IMPERIAL HAWK* DESIGN BY TALDREN  
FROM *STAR TREK: KLINGON ACADEMY II* BY ACTIVISION GAMES  
BACKGROUND DERIVED FROM THE MUSINGS OF DONALD BURNS  
ADDITIONAL MODIFICATIONS BY KORAH  
VISUAL BY TALDREN

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# W-9 GOSHAWK

(ROMULAN DESIGNATION UNKNOWN)

SERVICE ENTRY DATE (ESTIMATED): 2290

DATE FIRST SIGHTED BY FEDERATION: 2291



*Goshawk* is the last major iteration of the Hawk Generation of Romulan starships. It is a frigate-sized vessel designed to serve as a regional fleet "heavy" in border patrol units.

*Goshawks*, while fully capable of independent operations, usually serve as command and control ships for patrol ship and gunboat squadrons on duty defending the Empire's borders. *Goshawk* is also the smallest Romulan fleet unit currently in service armed with dual plasma weapons systems.

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## SPECIFICATIONS:

Length:	x m
Beam:	x m
Draft:	x m
Mass:	x DWT
Crew:	x
Armament:	x disruptors (*) x plasma cannon (*)

Cruising speed:	warp 7.0 (*)
Maximum speed:	warp 8.0 (*)

Innovations:

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*HAWK* GENERATION BY STEPHEN V. COLE (AMARILLO DESIGN BUREAU)  
MODIFICATIONS SUGGESTED BY THE *SENATOR* CLASS  
FROM *STAR TREK: ARMADA II* BY ACTIVISION GAMES  
VISUAL BY DESTY NOVA

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# AFTERWORD

## SUPPLEMENT B2: THE ROMULAN STAR EMPIRE (2161-2295)

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### AUTHOR'S COMMENTS:

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Okay, I'll be honest. I left a *lot* of starship classes out from the SFB/SFC and FASA lists. It wasn't because I didn't want to include them. The main reason was lack of those fancy, full-color pictures you folks love so much by your favorite *TREK* artists and modders. I've tried to stay away from schematics and line art as much as possible in the Romulan supplements because, frankly, most of it sucks or comes from low-quality scans. The "missing ships" can easily be referenced in your handy FASA or SFB/SFC gaming files. I'll add them back in future revisions as decent pictures become available. The available visual mix represents what most *TREK* fans feel to be the most important Romulan starships of this era, though, so perhaps that's for the best.

I'm fully aware that there are timeline discrepancies between some of the dates included in this supplement and regular *FSC* issues. I hope to correct these in a future update.

The idea for the "wingless *Whitewind*" reference was inspired by the Romulan science ship as seen in several episodes of *STAR TREK: The Next Generation*. It's meant to be an early predecessor of the same.

Astute SFB/SFC gamers will note that the "Phony War" of 2282-2283 happens to roughly correspond with the Day of the Eagle and the Romulan invasion of the Federation during the General War in their universe. The General War never happened in the Prime One timeline; however, I don't rule out the possibility that a parallel, albeit considerably downsized event happened around the same time. Hence the "Phony War" of the Prime One timelines roughly parallels the Day of the Eagle in the SFB/SFC timeline. You'll also find several other such parallel events scattered throughout the 2270-2295 section of Prime One's Romulan historical timeline. No offense is meant and I hope none is taken, but I needed something to pad out these otherwise sparse sections of the timeline. Make of them what you will or ignore them if you don't care for them.

Be seeing you

- Richard

### SPECIAL THANKS TO:

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Amaral  
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Taldren  
Tyrel Lohr  
Paramount Pictures  
Starforce Productions  
Terradhyne  
Adam Turner (Amarillo Design Bureau)

### YOUR HELP IS NEEDED!

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I'm looking for some schematic and 3D/mesh artists to do spacecraft for future issues of the *Federation Spaceflight Chronology* series. Want to contribute? Drop me a line!

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